

Misc Gnu Documentation

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1 Using the GETOPT function from The GNU C Library

Here are the details about how to call the GETOPT function. To use this facility, your program must include the header file `unistd.h`.

1.1 Variable: int opterr

If the value of this variable is nonzero, then GETOPT prints an error message to the standard error stream if it encounters an unknown option character or an option with a missing required argument. This is the default behavior. If you set this variable to zero, GETOPT does not print any messages, but it still returns the character `?` to indicate an error.

1.2 Variable: int optopt

When GETOPT encounters an unknown option character or an option with a missing required argument, it stores that option character in this variable. You can use this for providing your own diagnostic messages.

1.3 Variable: int optind

This variable is set by GETOPT to the index of the next element of the `argv` array to be processed. Once GETOPT has found all of the option arguments, you can use this variable to determine where the remaining non-option arguments begin. The initial value of this variable is 1.

¹\$Header: d:/Binder0/GetOpt/RCS/GnuDoc.tex,v 1.1 2008-09-05 07:41:37-07 Hamilton Exp Hamilton \$

²\$Header: d:/Binder0/GetOpt/RCS/GetOpt.inc,v 1.2 2008-09-08 10:45:38-07 Hamilton Exp Hamilton \$

1.4 Variable: `char * optarg`

This variable is set by `GETOPT` to point at the value of the option argument, for those options that accept arguments.

1.5 Function: `int GETOPT (int argc, char **argv, const char *options)`

The `GETOPT` function gets the next option argument from the argument list specified by the `argv` and `argc` arguments. Normally these values come directly from the arguments received by `MAIN`.

The options argument is a string that specifies the option characters that are valid for this program. An option character in this string can be followed by a colon (':') to indicate that it takes a required argument. If an option character is followed by two colons ('::'), its argument is optional; this is a GNU extension.

`GETOPT` has three ways to deal with options that follow non-options `argv` elements. The special argument '--' forces in all cases the end of option scanning.

- The default is to permute the contents of `argv` while scanning it so that eventually all the non-options are at the end. This allows options to be given in any order, even with programs that were not written to expect this.
- If the options argument string begins with a hyphen ('-'), this is treated specially. It permits arguments that are not options to be returned as if they were associated with option character '\1'.
- POSIX demands the following behavior: The first non-option stops option processing. This mode is selected by either setting the environment variable `POSIXLY_CORRECT` or beginning the options argument string with a plus sign ('+').

The `GETOPT` function returns the option character for the next command line option. When no more option arguments are available, it returns `-1`. There may still be more non-option arguments; you must compare the external variable `optind` against the `argc` parameter to check this.

If the option has an argument, `GETOPT` returns the argument by storing it in the variable `optarg`. You don't ordinarily need to copy the `optarg` string, since it is a pointer into the original `argv` array, not into a static area that might be overwritten.

If `GETOPT` finds an option character in `argv` that was not included in options, or a missing option argument, it returns '?' and sets the external variable `optopt` to the actual option character. If the first character of options is a colon (':'), then `GETOPT` returns ':' instead of '?' to indicate a missing option argument. In addition, if the external variable `opterr` is nonzero (which is the default), `GETOPT` prints an error message.

1.6 Example of Parsing Arguments with GETOPT, The GNU C Library

Here is an example showing how GETOPT is typically used. The key points to notice are:

- Normally, GETOPT is called in a loop. When GETOPT returns -1, indicating no more options are present, the loop terminates.
- A switch statement is used to dispatch on the return value from GETOPT. In typical use, each case just sets a variable that is used later in the program.
- A second loop is used to process the remaining non-option arguments.

```
#include <ctype.h>
#include <stdio.h>
#include <stdlib.h>
#include <unistd.h>

int
main (int argc, char **argv)
{
    int aflag = 0;
    int bflag = 0;
    char *cvalue = NULL;
    int index;
    int c;

    opterr = 0;

    while ((c = getopt (argc, argv, "abc:")) != -1)
        switch (c)
        {
            case 'a':
                aflag = 1;
                break;
            case 'b':
                bflag = 1;
                break;
            case 'c':
                cvalue = optarg;
                break;
            case '?':
                if (optopt == 'c')
                    fprintf (stderr, "Option -%c requires an argument.\n", optopt);
                else if (isprint (optopt))
                    fprintf (stderr, "Unknown option '-%c'.\n", optopt);
                else
                    fprintf (stderr,
                        "Unknown option character '\\x%x'.\n",
                        optopt);
                return 1;
        }
```

```

    default:
        abort ();
    }

    printf ("aflag = %d, bflag = %d, cvalue = %s\n",
           aflag, bflag, cvalue);

    for (index = optind; index < argc; index++)
        printf ("Non-option argument %s\n", argv[index]);
    return 0;
}

```

Here are some examples showing what this program prints with different combinations of arguments:

```

% testopt
aflag = 0, bflag = 0, cvalue = (null)

% testopt -a -b
aflag = 1, bflag = 1, cvalue = (null)

% testopt -ab
aflag = 1, bflag = 1, cvalue = (null)

% testopt -c foo
aflag = 0, bflag = 0, cvalue = foo

% testopt -cfoo
aflag = 0, bflag = 0, cvalue = foo

% testopt arg1
aflag = 0, bflag = 0, cvalue = (null)
Non-option argument arg1

% testopt -a arg1
aflag = 1, bflag = 0, cvalue = (null)
Non-option argument arg1

% testopt -c foo arg1
aflag = 0, bflag = 0, cvalue = foo
Non-option argument arg1

% testopt -a -- -b
aflag = 1, bflag = 0, cvalue = (null)
Non-option argument -b

% testopt -a -
aflag = 1, bflag = 0, cvalue = (null)
Non-option argument -

```

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