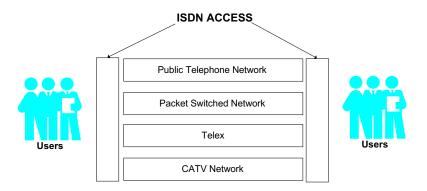
# 19

## ISDN

ITU SR-NWT-001953 1991-06, ETS 300 102-1 1990-12, AT&T 801-802-100 1989-05

ISDN (Integrated Services Digital Network) is an all digital communications line that allows for the transmission of voice, data, video and graphics, at very high speeds, over standard communication lines. ISDN provides a single, common interface with which to access digital communications services that are required by varying devices, while remaining transparent to the user. Due to the large amounts of information that ISDN lines can carry, ISDN applications are revolutionizing the way businesses communicate.

ISDN is not restricted to public telephone networks alone; it may be transmitted via packet switched networks, telex, CATV networks, etc.



ISDN applications

The following protocols are described in this chapter:

• LAPD: Link Access Protocol - Channel D.

• ISDN: Integrated Services Digital Network.

### LAPD

ITU Q.921 (Blue Book)

The LAPD (Link Access Protocol - Channel D) is a layer 2 protocol which is defined in CCITT Q.920/921. LAPD works in the Asynchronous Balanced Mode (ABM). This mode is totally balanced (i.e., no master/slave relationship). Each station may initialize, supervise, recover from errors, and send frames at any time. The protocol treats the DTE and DCE as equals.

The format of a standard LAPD frame is as follows:

| Flag Address fi | ld Control field | Information | FCS | Flag |
|-----------------|------------------|-------------|-----|------|
|-----------------|------------------|-------------|-----|------|

LAPD frame structure

#### Flag

The value of the flag is always (0x7E). In order to ensure that the bit pattern of the frame delimiter flag does not appear in the data field of the frame (and therefore cause frame misalignment), a technique known as Bit Stuffing is used by both the transmitter and the receiver.

#### Address field

The first two bytes of the frame after the header flag is known as the address field. The format of the address field is as follows:

| 8    | 7   | 6   | 5   | 4 | 3   | 2 | 1 |
|------|-----|-----|-----|---|-----|---|---|
| SAPI |     | C/R | EA1 |   |     |   |   |
|      | TEI |     |     |   | EA2 |   |   |

LAPD address field

- EA1 First Address Extension bit which is always set to 0.
- C/R Command/Response bit. Frames from the user with this bit set to 0 are command frames, as are frames from the network with this bit set to 1. Other values indicate a response frame.



- SAPI Service Access Point Identifier. Valid values are as follows:
  - 0 Call-Control procedures.
  - 1 Packet-mode communications using I.451 call-control procedures.
  - 16 Packet communication conforming to X.25 level 3.
  - 63 Layer 2 management procedures.
- EA2 Second Address Extension bit which is always set to 1.
- TEI Terminal Endpoint Identifier. Valid values are as follows:
  - 0 63Used by non-automatic TEI assignment user equipment.
  - 64-126 Used by automatic TEI assignment equipment.
  - 127 Used for a broadcast connection meant for all Terminal Endpoints.

#### Control field

The field following the Address Field is called the Control Field and serves to identify the type of the frame. In addition, it includes sequence numbers, control features and error tracking according to the frame type.

#### **FCS**

The Frame Check Sequence (FCS) enables a high level of physical error control by allowing the integrity of the transmitted frame data to be checked. The sequence is first calculated by the transmitter using an algorithm based on the values of all the bits in the frame. The receiver then performs the same calculation on the received frame and compares its value to the CRC.

#### Window size

LAPD supports an extended window size (modulo 128) where the number of possible outstanding frames for acknowledgement is raised from 8 to 128. This extension is generally used for satellite transmissions where the acknowledgement delay is significantly greater than the frame transmission times. The type of the link initialization frame determines the modulo of the session and an "E" is added to the basic frame type name (e.g., SABM becomes SABME).

#### Frame types

The following are the Supervisory Frame Types in LAPD:

RR Information frame acknowledgement and indication to receive more.

REJ Request for retransmission of all frames after a given sequence number.

RNR Indicates a state of temporary occupation of station (e.g., window full).

The following are the Unnumbered Frame Types in LAPD:

DISC Request disconnection. UA Acknowledgement frame.

DM Response to DISC indicating disconnected mode.

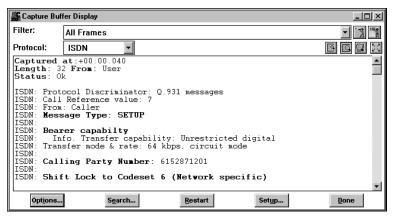
FRMR Frame reject.

SABM Initiator for asynchronous balanced mode. No master/slave relationship.

SABME SABM in extended mode. UI Unnumbered Information. XID Exchange Information.

There is one Information Frame Type in LAPD:

Info Information transfer frame.



ISDN decode

### International Variants of ISDN

The organization primarily responsible for producing the ISDN standards is the CCITT. The CCITT study group responsible for ISDN first published a set of ISDN recommendations in 1984 (Red Books). Prior to this publication, various geographical areas had developed different versions of ISDN. This resulted in the CCITT recommendation of a common ISDN standard for all countries, in addition to allocated variants definable for each country.

The use of nation-specific information elements is enabled by using the Codeset mechanism which allows different areas to use their own information elements within the data frames.

The following is a description of most ISDN variants:

#### National ISDN1 (Bellcore)

SR-NWT-001953 1991-06

This variant is used in the USA by Bellcore. It has four network-specific message types. It does not have any single octet information elements. In addition to Codeset 0 elements it has four Codeset 5 and five Codeset 6 information elements.

#### National ISDN-2 (Bellcore)

SR-NWT-002361 1992-12

The main difference between National ISDN-1 and ISDN-2 is parameter downloading via components (a component being a sub-element of the Extended Facility information element). These components are used to communicate parameter information between ISDN user equipment, such as an ISDN telephone, and the ISDN switch.

Other changes are the addition of the SEGMENT, FACILITY and REGISTER message types and the Segmented Message and Extended Facility information elements. Also, some meanings of field values have changed and some new accepted field values have been added.

#### 5ESS (AT&T)

AT&T 801-802-100 1989-05

This variant is used in the USA by AT&T. It is the most widely used of the ISDN protocols and contains 19 network-specific message types. It has no

Codeset 5, but does have 18 Codeset 6 elements and an extensive information management element.

#### **Euro ISDN (ETSI)**

ETS 300 102-1 1990-12

This variant is to be adopted by all of the European countries. Presently, it contains single octet message types and has five single octet information elements. Within the framework of the protocol there are no Codeset 5 and Codeset 6 elements, however each country is permitted to define its own individual elements.

#### VN3, VN4 (France)

DGPT: CSE P 22-30 A 1994-08

These variants are prevalent in France. The VN3 decoding and some of its error messages are translated into French. It is a sub-set of the CCITT document and only has single octet message types. The more recent VN4 is not fully backward compatible but closely follows the CCITT recommendations. As with VN3, some translation has taken place. It has only single octet message types, five single octet information elements, and two Codeset 6 elements.

#### 1TR6 (Germany)

1 TR 6 1990-08

This variant is prevalent in Germany. It is a sub-set of the CCITT version, with minor amendments. The protocol is part English and part German.

#### ISDN 30 [DASS-2] (England)

BTNR 190 1992-07

This variant is used by British Telecom in addition to ETSI (see above). At layers 2 and 3 this standard does not conform to CCITT structure. Frames are headed by one octet and optionally followed by information. However most of the information is IA5 coded, and therefore ASCII decoded

#### Australia

AP IX-123-E

This protocol is being superseded by a new Australian protocol. (The name of the protocol has not been released). It is a subset of the CCITT standard and has only single octet message types and information elements; it only has Codeset 5 elements.

#### TSO14 Australia

TS014 (Austel) 1995

This is the new Australian ISDN PRI standard issued by Austel. This standard is very similar to ETSI.

#### NTT-Japan

INS-NET Interface and Services 1993-03

The Japanese ISDN service provided by NTT is known as INS-Net and its main features are as follows:

- Provides a user-network interface that conforms to the CCITT Recommendation Blue Book.
- Provides both basic and primary rate interfaces.
- Provides a packet-mode using Case B.
- Supported by Signalling System No. 7 ISDN User Part with the network.
- Offered as a public network service.

#### **ARINC 746**

ARINC Characteristic 746-4 1996-04

In passenger airplanes today there are phones in front of each passenger. These telephones are connected in a T1 network and the conversation is transferred via a satellite. The signalling protocol used is based on Q.931, but with a few modifications and is known as ARINC 746. The leading companies in this area are GTE and AT&T. In order to analyze ARINC, the LAPD variant should also be specified as **ARINC**.

#### ARINC 746 Attachment 11

ARINC Characteristic 746-4 1996-04

ARINC (Aeronautical Radio, INC.) Attachment 11 describes the Network Layer (layer 3) message transfer necessary for equipment control and circuit switched call control procedures between the Cabin Telecommunications Unit (CTU) and SATCOM system, North American Telephone System (NATS), and Terrestrial Flight Telephone System (TFTS). The interface described in this attachment is derived from the CCITT recommendations Q.930, Q.931 and Q.932 for call control and the ISO/OSI standards DIS 9595 and DIS 9596 for equipment control. These Network Layer messages should be transported in the information field of the Data Link Layer frame.

#### ARINC 746 Attachment 17

ARINC Characteristic 746-4 1996-04

ARINC (Aeronautical Radio, INC.) Attachment 17 represents a system which provides passenger and cabin crew access to services provided by the

CTU and intelligent cabin equipment. The distribution portion of the CDS transports the signalling and voice channels from headend units to the individual seat units. Each zone within the aircraft has a zone unit that controls and services seat units within that zone.

#### Northern Telecom - DMS 100

NIS S208-6 Issue 1.1 1992-08

This variant represents Northern Telecom's implementation of National ISDN-1. It provides ISDN BRI user-network interfaces between the Northern Telecom ISDN DMS-100 switch and terminals designed for the BRI DSL. It is based on CCITT ISDN-1 and Q Series Recommendations and the ISDN Basic Interface Call Control Switching and Signalling Requirements and supplementary service Technical References published by Bellcore.

#### DPNSS1

BTNR 188 1995-01

DPNSS1 (Digital Private Network Signalling System No. 1) is a commonchannel signalling system used in Great Britain. It extends facilities normally only available between extensions on a single PBX to all extensions on PBXs that are connected together in a private network. It is primarily intended for use between PBXs in private networks via time-slot 16 of a 2048 kbit/s digital transmission system. Similarly it may be used in time-slot 24 of a 1.544 kbit/s digital transmission system. Note that the LAPD variant should also be selected to be DPNSS1.

#### Swiss Telecom

PTT 840.73.2 1995-06

The ISDN variant operated by the Swiss Telecom PTT is called SwissNet. The DSS1 protocol for SwissNet is fully based on ETS. Amendments to this standard for SwissNet fall into the category of definitions of various options in the standard and of missing requirements. They also address SwissNet-specific conditions, e.g., assuring compatibility between user equipment and SwissNet exchanges of different evolution steps.

#### **OSIG**

ISO/IEC 11572 1995

QSIG is a modern, powerful and intelligent inter-private PABX signalling system. QSIG standards specify a signalling system at the Q reference point which is primarily intended for use on a common channel; e.g. a G.703 interface. However, QSIG will work on any suitable method of connecting

the PINX equipment. The QSIG protocol stack is identical in structure to the DSSI protocol stack. Both follow the ISO reference model. Both can have an identical layer 1 and layer 2 (LAPD), however, at layer 3 QSIG and DSS1 differ.

## **ISDN Frame Structure**

Shown below is the general structure of the ISDN frame.

| 8    | 7                                      | 6 | 5 | 4     | 3         | 2         | 1       |
|------|--|---|---|-------|-----------|-----------|---------|
|      | Protocol discriminator                 |   |   |       |           |           |         |
| 0    | 0                                      | 0 | 0 | Lengt | h of refe | rence cal | l value |
| Flag | Call reference value                   |   |   |       |           |           |         |
| 0    | Message type                           |   |   |       |           |           |         |
|      | Other information elements as required |   |   |       |           |           |         |

ISDN frame structure

#### **Protocol discriminator**

The protocol used to encode the remainder of the Layer.

#### Length of call reference value

Defines the length of the next field. The Call reference may be one or two octets long depending on the size of the value being encoded.

#### Flag

Set to zero for messages sent by the party that allocated the call reference value; otherwise set to one.

#### Call reference value

An arbitrary value that is allocated for the duration of the specific session, which identifies the call between the device maintaining the call and the ISDN switch.

#### Message type

Defines the primary purpose of the frame. The message type may be one octet or two octets (for network specific messages). When there is more than one octet, the first octet is coded as eight zeros. A complete list of message types is given in ISDN Message Types below.

#### **ISDN Information Elements**

There are two types of information elements: single octet and variable length.

#### Single octet information elements

The single octet information element appears as follows:



Single octet information element

The following are the available single octet information elements:

| 1 | 000 |      | Reserved         |
|---|-----|------|------------------|
| 1 | 001 |      | Shift            |
| 1 | 010 | 0000 | More data        |
| 1 | 010 | 0001 | Sending Complete |
| 1 | 011 |      | Congestion Level |
| 1 | 101 |      | Repeat indicator |

#### Variable length information elements

The following is the format of the variable length information element:

| 8                                     | 7                                | 6 | 5 | 4 | 3 | 2 | 1 |
|---------------------------------------|----------------------------------|---|---|---|---|---|---|
| 0                                     | 0 Information element identifier |   |   |   |   |   |   |
|                                       | Length of information elements   |   |   |   |   |   |   |
| Information elements (multiple bytes) |                                  |   |   |   |   |   |   |

Variable length information element

The information element identifier identifies the chosen element and is unique only within the given Codeset. The length of the information element informs the receiver as to the amount of the following octets belonging to each information element. The following are possible variable length information elements:

| 0 0000000 | Segmented Message      |
|-----------|------------------------|
| 0 0000100 | Bearer Capability      |
| 0 0001000 | Cause                  |
| 0 0010100 | Call identify          |
| 0 0010100 | Call state             |
| 0 0011000 | Channel identification |
| 0 0011100 | Facility               |

0 0000000

| 0 0011110    | Progress indicator                     |
|--------------|--|
| 0 0100000    | Network-specific facilities            |
| 0 0100111    | Notification indicator                 |
| 0 0101000    | Display                                |
| 0 0101001    | Date/time                              |
| 0 0101100    | Keypad facility                        |
| 0 0110100    | Signal                                 |
| 0 0110110    | Switchhook                             |
| 0 0111000    | Feature activation                     |
| 0 0111001    | Feature indication                     |
| 0 1000000    | Information rate                       |
| 0 1000010    | End-to-end transit delay               |
| 0 1000011    | Transit delay selection and indication |
| 0 1000100    | Packet layer binary parameters         |
| 0 1000101    | Packet layer window size               |
| 0 1000110    | Packet size                            |
| 0 1101100    | Calling party number                   |
| 0 1101101    | Calling party subaddress               |
| 0 1110000    | Called party number                    |
| 0 1110001    | Called Party subaddress                |
| 0 1110100    | Redirecting number                     |
| 0 1111000    | Transit network selection              |
| 0 1111001    | Restart indicator                      |
| 0 1111100    | Low layer compatibility                |
| 0 1111101    | High layer compatibility               |
| 0 1111110    | User-user                              |
| 0 1111111    | Escape for extension                   |
| Other values | Reserved                               |

### **ISDN Message Types**

The following are possible ISDN message types:

### Call Establishment

| 000 00001 | Alerting            |
|-----------|---------------------|
| 000 00010 | Call Proceeding     |
| 000 00011 | Progress            |
| 000 00101 | Setup               |
| 000 00111 | Connect             |
| 000 01101 | Setup Acknowledge   |
| 000 01111 | Connect Acknowledge |



|           | I Hube               |
|-----------|----------------------|
| 001 00000 | User Information     |
| 001 00001 | Suspend Reject       |
| 001 00010 | Resume Reject        |
| 001 00100 | Hold                 |
| 001 00101 | Suspend              |
| 001 00110 | Resume               |
| 001 01000 | Hold Acknowledge     |
| 001 01101 | Suspend Acknowledge  |
| 001 01110 | Resume Acknowledge   |
| 001 10000 | Hold Reject          |
| 001 10001 | Retrieve             |
| 001 10011 | Retrieve Acknowledge |
| 001 10111 | Retrieve Reject      |
|           |                      |

#### **Call Clearing**

| 010 00101 | Disconnect          |
|-----------|---------------------|
| 010 00110 | Restart             |
| 010 01101 | Release             |
| 010 01110 | Restart Acknowledge |
| 010 11010 | Release Complete    |

## Miscellaneous

| 011 00000 | Segment            |
|-----------|--------------------|
| 011 00010 | Facility           |
| 011 00100 | Register           |
| 011 01110 | Notify             |
| 011 10101 | Status inquiry     |
| 011 11001 | Congestion Control |
| 011 11011 | Information        |
| 011 11101 | Status             |

## **ISDN Terminology**

#### BRI

The Basic Rate Interface is one of the two services provided by ISDN. BRI is comprised of two B-channels and one D-channel (2B+D). The B-channels each operate at 64 Kbps and the D-channel operates at 16 Kbps. It is used by single line business customers for typical desk-top type applications.

#### C/R

C/R refers to Command or Response. The C/R bit in the address field defines the frame as either a command frame or a response frame to the previous command.

#### **Codeset**

Three main Codesets are defined. In each Codeset, a section of the information elements are defined by the associated variant of the protocol:

Codeset 0 The default code, referring to the CCITT set of

information elements.

Codeset 5 The national specific Codeset. Codeset 6 The network specific Codeset.

The same value may have different meanings in various Codesets. Most elements usually appear only once in each frame.

In order to change codesets two methods are defined:

Shift This method enables a temporary change to another

Codeset. Also termed as non-locking shift, the shift only

applies to the next information element.

This method implements a permanent change until Shift Lock

indicated otherwise. Shift-Lock may only change to a

higher Codeset.

#### **CPE**

Customer Premises Equipment - refers to all ISDN compatible equipment connected at the user sight. Examples of devices are telephone, PC, Telex, Facsimile, etc. The exception is the FCC definition of NT1. The FCC views the NT1 as a CPE because it is on the customer sight, but the CCITT views NT1 as part of the network. Consequently the network reference point of the network boundary is dependent on the variant in use.

#### ISDN channels B, D and H

The three logical digital communication channels of ISDN perform the following functions:

B-Channel Carries user service information including: digital data,

video, and voice.

D-Channel Carries signals and data packets between the user and the

network.

H-Channel Performs the same function as B-Channels, but operates at

rates exceeding DS-0 (64 Kbps).

#### **ISDN** devices

Devices connecting a CPE and a network. In addition to facsimile, telex, PC, telephone, ISDN devices may include the following:

- TA Terminal Adapters devices that are used to portray non-ISDN equipment as ISDN compatible.
- LE Local Exchange ISDN central office (CO). The LE implements the ISDN protocol and is part of the network.
- LT Local Termination used to express the LE responsible for the functions associated with the end of the Local Loop.
- ET Exchange Termination used to express the LE responsible for the switching functions.
- NT Network Termination equipment exists in two forms and is referred to accordingly. The two forms are each responsible for different operations and functions.
  - NT1 Is the termination of the connection between the user sight and the LE. NT1 is responsible for performance, monitoring, power transfer, and multiplexing of the channels.
  - NT2 May be any device that is responsible for providing user sight switching, multiplexing, and concentration: LANs, mainframe computers, terminal controllers, etc. In ISDN residential environments there is no NT2.
- TE Terminal Equipment any user device e.g.: telephone or facsimile.

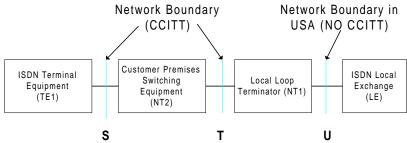
  There are two forms of terminal equipment:
  - TE1 Equipment is ISDN compatible.
  - TE2 Equipment is not ISDN compatible.

#### ISDN reference points

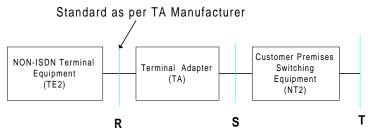
Reference points define the communication points between different devices and suggest that different protocols may be used at each side of the point. The main points are as follows:

- R A communication reference point between a non-ISDN compatible TE and a TA.
- A communication reference link between the TE or TA and the NT S equipment.
- Τ A communication reference point between user switching equipment and a Local Loop Terminator.
- U A communication reference point between the NT equipment and the LE. This reference point may be referred to as the network boundary when the FCC definition of the Network terminal is used.

The following diagram illustrates the ISDN Functional Devices and Reference Points:



Compatible ISDN Devices and Reference Points



Incompatible ISDN Devices and Reference Points

#### **LAPD**

The Link Access Protocol on the D-channel. LAPD is a bit orientated protocol on the data link layer of the OSI reference model. Its prime function is ensuring the error free transmission of bits on the physical layer (layer 1).

#### **PRI**

The Primary Rate Interface is one of the two services provided by ISDN. PRI is standard dependent and thus varies according to country. In North America, PRI has twenty-three B-channels and one D-channel (23B+D). In Europe, PRI has thirty B-channels and one D-channel (30B+D).

The American B- and D-channels operate at an equal rate of 64 Kbps. Consequently, the D-channel is sometimes not activated on certain interfaces, thus allowing the time slot to be used as another B-channel. The 23B+D PRI operates at the CCITT designated rate of 1544 Kbps.

The European PRI is comprised of thirty B-channels and one D-channel (30B+D). As in the American PRI all the channels operate at 64 Kbps. However, the 30B+D PRI operates at the CCITT designated rate of 2048 Kbps.

#### SAPI

Service Access Point Identifier, the first part of the address of each frame.

#### TEI

Terminal End Point Identifier, the second part of the address of each frame.